Jason Wong

San Jose, CA . 95130
(650) 580 - 8721 . JasWong1986@gmail.com
Portfolio: JayWongArt.com

Professional Experience

Sledgehammer Games (08/2020 - Present)

Associate Animator

Call Of Duty: Vanguard (Shipped Title)

• Animated characters, props and vehicles

• Created high quality animation using motion capture and hand keyed techniques

• Created cinematic shots by establishing blocking and camera positioning in first person
point of view

5th Planet Games, Rocklin, California (01/2019 - 11/2019)

Senior 2D Animator

Dawn of the Dragons Ascension (Shipped Title)

• Rigged characters for animation

• Created high quality character animation with a lot of personality.

Freelance Animator (04/2017 - Present)

Clients:

Sifaka Studio, Grey Scale Studios, Raceface

• Created high quality animation from keys to finish.

• Work directly with Director and Art Director.

• Worked with new animators brought onto the team to bring them up to speed.

Apple Inc, Santa Clara, California (09/2017 - 05/2018)

Annotation Specialist

Glu Mobile, San Francisco, California (05/2018 - 07/2018)

Senior 2D Animator

Diner Dash Adventures (Shipped Title)

• Created high quality character animation with a lot of personality.

Glu Mobile, Bellevue, Washington (08/2015 - 03/2017)

Animator

Nicki Minaj: The Empire (Shipped Title)

• Created the animation style of the game and trained future animators that came on to our team.

• Created high quality character animation with a lot of personality.

• Helped implement game assets in our Unity engine with great detail and precision.

• Problem solved on many fronts for the character asset creation pipeline to transition smoothly into
the animation process, which helped with the implementation for game assets.

Related Experience

Cogswell College, San Jose, California (07/2017 - 08/2018)

Adjunct Animation Professor

• Teach traditional 2d animation to a class size from five to fifteen students.

• Work directly with Program Director to tailor syllabus and class lessons for students.

Education

San Jose State University
Bachelor of Fine Arts:
Animation

Tools

Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Adobe Animate
Adobe Premiere
Adobe InDesign
Autodesk Maya
Spine
Unity
DigiCel Flipbook
Toon Boom Harmony